

— autorica *author* **IRMA OMERZO_MARMOT** — koautori *co-authors* Ivana Armanini | Zrinka Šimić | Zrinka Užbinec | Gordan i Neven Krajačić — projekt *project* **Kratki program br. 1** | *Short Programme No. 1* — 2006. — opis projekta *project description* --- Kratki program br.1 performans je koji nastaje 2006. kao rezultat nastavka jedne od cjelina plesno-istraživačkog projekta Nastavimo s kretanjem (2004.). Riječ je o trovrsnom izričaju i izravnoj interakciji plesa, crteža i glazbe, koji nastaju istodobno kroz formu strukturirane improvizacije i tijekom izvedbe podjednako su važni i zastupljeni. Performans se bavi fenomenom traga kao nečega što ostaje ili ne ostaje nakon akcije plesača, crtača i glazbenika. Postoji li trag kao memorija percepcije umjetničkog djela? Ima li fizičko postojanje traga veze s mentalnim tragom kao posljedicom umjetničkog čina? Performans izvode dvije plesačice suvremenog plesa, dvoje impro-jazz glazbenika i slikarica-crtačica stripova, međusobno se slušajući, nadopunjavajući se i uvjetujući poticaje trenutačnog stvaranja svih triju medija, tvoreći tako jedinstven jezik i izvedbu performansa. — *Short Programme No. 1 is a performance that came into being in 2006 as the outcome of the continuation of one of the units of the dance research project Let's go on with Movement (2004). This is a triple-genre expression and involves direct interaction between dance, drawing and music, which come into being simultaneously through the form of structured improvisation and are equally important and represented during the performance. This performance deals with the phenomenon of the trace as something that is left over or is not left over after the action of the dancer, the drafts/wo/man and the musician. Is there some trace qua memory of perception of the work of art? Is there some physical existence to this trace, which is related to the mental trace that is left after the experience of the work of art? The performance is done by two contemporary dancers, two improjazz musicians and a woman who draws and paints comic strips, listening to each other, complementing each other and conditioning the stimuli to the current creation of all three media, creating thus a united language and execution for the performance.*



